

Vector Operators

Gradient of a scalar field

$$\nabla = \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z}$$

$$\text{grad } U = \nabla U = \frac{\partial U}{\partial x} \hat{i} + \frac{\partial U}{\partial y} \hat{j} + \frac{\partial U}{\partial z} \hat{k}$$

- gradient of a scalar field is a vector field which tends to the point in direction of greatest change of field

eg) $U = r^2$ $r^2 = x^2 + y^2 + z^2$

$$\nabla U = \left(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) (x^2 + y^2 + z^2)$$

$$= 2x \hat{i} + 2y \hat{j} + 2z \hat{k} \quad \text{so } \nabla U = 2\vec{r}$$

$$U = U(r) \quad r = \sqrt{x^2 + y^2 + z^2}$$

$$\nabla U = \frac{\partial U}{\partial x} \hat{i} + \frac{\partial U}{\partial y} \hat{j} + \frac{\partial U}{\partial z} \hat{k}$$

$$= \frac{dU}{dr} \left(\frac{\partial r}{\partial x} \hat{i} + \frac{\partial r}{\partial y} \hat{j} + \frac{\partial r}{\partial z} \hat{k} \right)$$

$$= \frac{dU}{dr} \left(\frac{x \hat{i} + y \hat{j} + z \hat{k}}{r} \right)$$

$$= \frac{dU}{dr} \left(\frac{\vec{r}}{r} \right)$$

$$\frac{\partial U}{\partial x} = \frac{dU}{dr} \frac{\partial r}{\partial x}, \quad \frac{\partial U}{\partial y} = \frac{dU}{dr} \frac{\partial r}{\partial y}, \quad \frac{\partial U}{\partial z} = \frac{dU}{dr} \frac{\partial r}{\partial z}$$

$$\frac{\partial r}{\partial x} = \frac{\partial}{\partial x} (x^2 + y^2 + z^2)^{\frac{1}{2}}$$

$$= \frac{1}{2} (2x) (x^2 + y^2 + z^2)^{-\frac{1}{2}}$$

$$= \frac{x}{\sqrt{x^2 + y^2 + z^2}} = \frac{x}{r}$$

$$\text{so } \frac{\partial r}{\partial x} = \frac{x}{r}$$

$$\frac{\partial r}{\partial y} = \frac{y}{r}$$

$$\frac{\partial r}{\partial z} = \frac{z}{r}$$

$$U = \vec{c} \cdot \vec{r} \quad \text{where } \vec{c} \text{ is constant}$$

$$\nabla U = \left(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) (c_1 x + c_2 y + c_3 z)$$

$$= c_1 \hat{i} + c_2 \hat{j} + c_3 \hat{k}$$

$$= \vec{c} \quad \text{so } \nabla U = \vec{c}$$

- if our position is $\vec{r}$ and we move infinitesimal distance $d\vec{r}$ the change in U is $dU = \frac{\partial U}{\partial x} dx + \frac{\partial U}{\partial y} dy + \frac{\partial U}{\partial z} dz$

$$\text{but } d\vec{r} = \hat{i} dx + \hat{j} dy + \hat{k} dz \quad \text{and } \nabla U = \hat{i} \frac{\partial U}{\partial x} + \hat{j} \frac{\partial U}{\partial y} + \hat{k} \frac{\partial U}{\partial z}$$

$$\text{so change in } U \quad dU = \nabla U \cdot d\vec{r} \quad \text{now divide by } ds \quad \underline{\underline{\frac{dU}{ds} = \nabla U \cdot \frac{d\vec{r}}{ds}}}$$

↳ ∇U has the property that rate of change of U wrt distance in a direction is the projection of ∇U onto that direction

- $\frac{dU}{ds}$ - directional derivative has different value for each direction so a direction has to be specified

at any point P , ∇U points in direction of greatest change of U at P and has magnitude equal to rate of change of U wrt distance in that direction



- for a surface of constant U $U(x,y,z) = \text{constant}$ if we move within the surface there is no change so $\frac{dU}{ds} = 0$ therefore for any $\frac{d\vec{r}}{ds}$
 $\nabla U \cdot \frac{d\vec{r}}{ds} = 0$ so ∇U is always normal to a surface of constant U

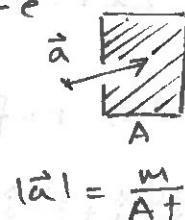
Divergence of a Vector field

$$\text{div } \vec{a} = \nabla \cdot \vec{a} = \frac{\partial a_1}{\partial x} + \frac{\partial a_2}{\partial y} + \frac{\partial a_3}{\partial z}$$

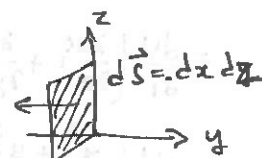
$$\begin{aligned} \text{since } \nabla \cdot \vec{a} &= \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) (a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}) \\ &= \frac{\partial a_1}{\partial x} + \frac{\partial a_2}{\partial y} + \frac{\partial a_3}{\partial z} \end{aligned}$$

- consider a vector field such as fluid flow denoted $\vec{a}(\vec{r})$. The vector has magnitude equal to mass of water crossing a unit area perpendicular to the direction of $\vec{a}$ per unit time

now consider infinitesimal volume element $dV = dx dy dz$ in cartesian co-ordinates and think of area $dx dz$ perpendicular to y axis facing outwards in -ve direction



surface area $d\vec{S} = -dx dz \hat{j}$. component of vector $\vec{a}$ normal to $d\vec{S}$ is $\vec{a} \cdot \hat{j} = a_y$ pointing inwards



contribution to outward flux is $\vec{a} \cdot d\vec{S} = -a_y(x,y,z) dx dz$

for the other side we have moved by amount dy so outward flux is $a_y(x, y+dy, z) dz dx = \left(a_y + \frac{\partial a_y}{\partial y} dy \right) dx dz$

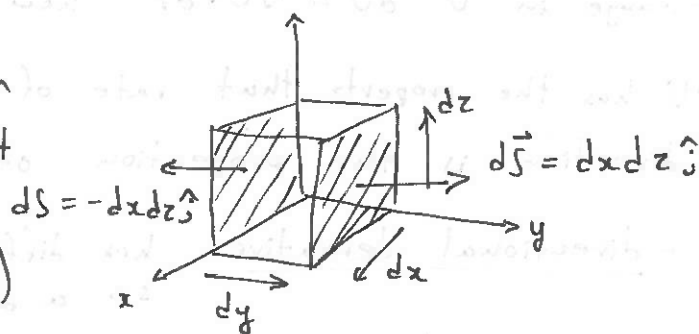
total outward flux from these faces $\frac{\partial a_y}{\partial y} dy dx dz = \frac{\partial a_y}{\partial y} dV$

outward flux from all faces $= \left(\frac{\partial a_x}{\partial x} + \frac{\partial a_y}{\partial y} + \frac{\partial a_z}{\partial z} \right) dV = \nabla \cdot \vec{a} dV$

↳ divergence of a vector field

represents the flux generation per unit volume at each point of the field

(divergence is efflux not influx)



total efflux from infinitesimal vol = flux integrated over surface of the volume ?

Laplacian of a scalar field

$$\text{div}(\text{grad } U) = \nabla \cdot (\nabla U) = \frac{\partial^2 U}{\partial x^2} + \frac{\partial^2 U}{\partial y^2} + \frac{\partial^2 U}{\partial z^2} \quad \text{or just } \nabla^2 U$$

(for $\nabla^2 \vec{a}$ gives a vector)

- the Laplace's equation $\nabla^2 U = 0$

$$\nabla^2 \frac{1}{r} = 0$$

$$23) U = \frac{1}{r} = (x^2 + y^2 + z^2)^{-\frac{1}{2}}$$

$$\begin{aligned} \frac{\partial}{\partial x} \frac{\partial}{\partial x} (x^2 + y^2 + z^2)^{-\frac{1}{2}} &= \frac{\partial}{\partial x} -x(x^2 + y^2 + z^2)^{-\frac{3}{2}} \\ &= -(x^2 + y^2 + z^2)^{-\frac{3}{2}} + 3x^2(x^2 + y^2 + z^2)^{-\frac{5}{2}} \\ &= \frac{1}{r^3} \left(\frac{3x^2}{r^2} - 1 \right) \end{aligned}$$

$$\nabla^2 \frac{1}{r} = \frac{1}{r^3} \left(-3 + 3 \frac{(x^2 + y^2 + z^2)}{r^2} \right) = 0$$

adding up all the terms for x, y, z

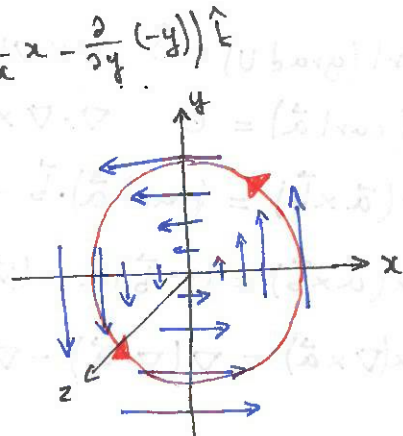
Curl of a vector field

$$\text{curl}(\vec{a}) = \nabla \times \vec{a} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ a_x & a_y & a_z \end{vmatrix} = \left(\frac{\partial a_z}{\partial y} - \frac{\partial a_y}{\partial z} \right) \hat{i} + \left(\frac{\partial a_x}{\partial z} - \frac{\partial a_z}{\partial x} \right) \hat{j} + \left(\frac{\partial a_y}{\partial x} - \frac{\partial a_x}{\partial y} \right) \hat{k}$$

$$23) \vec{a} = -y\hat{i} + x\hat{j}$$

$$\begin{aligned} \nabla \times \vec{a} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ -y & x & 0 \end{vmatrix} = \left(\frac{\partial}{\partial y} 0 - \frac{\partial}{\partial z} x \right) \hat{i} + \left(\frac{\partial}{\partial z} (-y) - \frac{\partial}{\partial x} 0 \right) \hat{j} + \left(\frac{\partial}{\partial x} x - \frac{\partial}{\partial y} (-y) \right) \hat{k} \\ &= 0\hat{i} + 0\hat{j} + (1+1)\hat{k} \\ &= 2\hat{k} \end{aligned}$$

$\vec{a} = -y\hat{i} + x\hat{j}$
sketched:



this gives a field with a

curl $\nabla \times \vec{a} = 2\hat{k}$ in r-h screw out of the page

field like this must have a finite value to the

line integral around a complete loop $\oint_C \vec{a} \cdot d\vec{r}$

- circulation of a vector $\vec{a}$ round any closed course C is $\oint_C \vec{a} \cdot d\vec{r}$

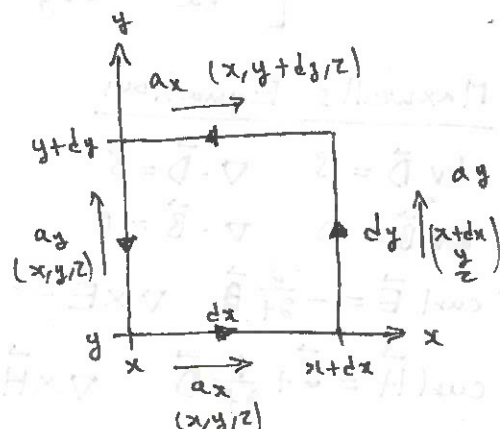
and the curl of vector field $\vec{a}$ represents the vorticity

vorticity = circulation per unit area

proof:

$$a_x(x, y, z) \quad a_x(x, y + dy, z) = a_x(x, y, z) + \frac{\partial a_x}{\partial y} dy$$

$$a_y(x, y, z) \quad a_y(x + dx, y, z) = a_y(x, y, z) + \frac{\partial a_y}{\partial x} dx$$



starting at the bottom going anti-clockwise 4 contributions to circulation dC are:

$$\begin{aligned}
 dC &= +(a_x dx) + (a_y(x+dx, y, z) dy) - (a_x(x, y+dy, z) dx) - (a_y dy) \\
 &= (a_x dx) + \left(a_y + \frac{\partial a_y}{\partial x} dx\right) dy - \left(a_x + \frac{\partial a_x}{\partial y} dy\right) dx - (a_y dy) \\
 &= (\cancel{a_x dx}) + (\cancel{a_y dy}) + \frac{\partial a_y}{\partial x} dx dy - (\cancel{a_x dx}) - \frac{\partial a_x}{\partial y} dx dy - (\cancel{a_y dy}) \\
 &= \frac{\partial a_y}{\partial x} dx dy - \frac{\partial a_x}{\partial y} dx dy \\
 &= \left(\frac{\partial a_y}{\partial x} - \frac{\partial a_x}{\partial y}\right) dx dy = (\nabla \times \vec{a}) \cdot d\vec{S} \quad \text{where } d\vec{S} = dx dy \hat{k}
 \end{aligned}$$

Definitions

- vector field with zero divergence - solenoidal $\nabla \cdot \vec{a} = 0$
- vector field with zero curl - irrotational $\nabla \times \vec{a} = 0$
- scalar field with zero gradient - constant $\nabla U = 0$

Vector operator Identities

- $\text{curl}(\text{grad } U) = \vec{0} \quad \nabla \times \nabla U = \vec{0}$
- $\text{div}(\text{curl } \vec{a}) = 0 \quad \nabla \cdot \nabla \times \vec{a} = 0$
- $\text{div}(\vec{a} \times \vec{b}) = (\text{curl } \vec{a}) \cdot \vec{b} - \vec{a} \cdot (\text{curl } \vec{b}) \quad \nabla \cdot (\vec{a} \times \vec{b}) = (\nabla \times \vec{a}) \cdot \vec{b} - \vec{a} \cdot (\nabla \times \vec{b})$
- $\nabla \times (\vec{a} \times \vec{b}) = (\nabla \cdot \vec{b}) \vec{a} - (\nabla \cdot \vec{a}) \vec{b} + [\vec{b} \cdot \nabla] \vec{a} - [\vec{a} \cdot \nabla] \vec{b}$
- $\nabla \times (\nabla \times \vec{a}) = \nabla(\nabla \cdot \vec{a}) - \nabla^2 \vec{a}$

$$\nabla^2 \vec{a} = \frac{\partial^2 a_x}{\partial x^2} \hat{i} + \frac{\partial^2 a_y}{\partial y^2} \hat{j} + \frac{\partial^2 a_z}{\partial z^2} \hat{k}$$

$$\nabla^2 \vec{a} = \nabla^2 a_x \hat{i} + \nabla^2 a_y \hat{j} + \nabla^2 a_z \hat{k}$$

The operator $[\vec{a} \cdot \nabla]$

- this is a scalar operator with a scalar field gives a scalar field
- with a vector field gives a vector field

$$[\vec{a} \cdot \nabla] = \left[a_x \frac{\partial}{\partial x} + a_y \frac{\partial}{\partial y} + a_z \frac{\partial}{\partial z} \right]$$

Maxwell's Equations

$$\text{div } \vec{D} = \rho \quad \nabla \cdot \vec{D} = \rho$$

$$\text{div } \vec{B} = 0 \quad \nabla \cdot \vec{B} = 0$$

$$\text{curl } \vec{E} = -\frac{\partial}{\partial t} \vec{B} \quad \nabla \times \vec{E} = -\frac{\partial}{\partial t} \vec{B}$$

$$\text{curl } \vec{H} = \vec{J} + \frac{\partial}{\partial t} \vec{D} \quad \nabla \times \vec{H} = \vec{J} + \frac{\partial}{\partial t} \vec{D}$$

$$\vec{D} = \epsilon \vec{E}$$

$$\vec{B} = \mu \vec{H}$$

} similar to electric and magnetic fields but incorporate properties of the medium ϵ, μ

$\vec{E}$ - electric $\vec{B}$